To: Distribution
From: Melanie Weaver
Date: 12/21/78
Subject: Transaction Processing, first release

This MTB describes the transaction processing facility that is planned for Multics release 7.0. However, TP will probably not be ready when the release is shipped because it is dependent on some features of vfile whose implementation has been delayed. The bulk of the MTB is a draft version of the TP manual. In addition, there is a brief discussion of some features not to be included in this release, two include files describing internal tables for those who are interested at that level, and a description of a design point that still needs to be resolved.

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SUBJECT:

Description of the Multics Transaction Processing Subsystem for Performing Data Base Related Operations

GENERAL INSTRUCTIONS:

This manual is a preliminary edition which describes a basic transaction processing capability for use on a Multics system.

SOFTWARE SUPPORTED:

Multics Software Release 7.0

DATE:

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CC96, Rev. 0
PREFACE

Transaction processing in the Multics system is performed by the subsystem described in this manual. By employing the transaction processing (TP) subsystem, the individual user can process transactions against a database of any size by invoking a set of readily understood and easily applied commands defined by the site. This manual describes the Multics TP subsystem, describes the administrative commands and their usage, and furnishes the practical details of subsystem operation.

Although many TP users will not need to avail themselves of the full power of the Multics system, additional information regarding Multics software concepts and organization as well as specific usage of Multics commands and subroutines can be obtained from the volumes of the Multics Programmers' Manual (MP9). These volumes are:

- TPX Reference Guide, Order No. AG21
- TPX Commands and Active Functions, Order No. AG92
- TPX Subroutines, Order No. AG93
- TPX Subsystem Writers' Guide, Order No. AK92
- TPX Peripheral Input/Output, Order No. AX49

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SECTION 1

INTRODUCTION

MULTICS TRANSACTION PROCESSING

The Multics transaction processing (TP) subsystem provides an environment for users who want to perform a well-defined set of data base related operations without taking advantage of the full range of Multics' time-sharing capabilities. In this manual, a user is defined to be a person who enters transactions. Thus an application programmer (TPR writer), while a Multics user, is not a TP user. Many aspects of the subsystem are table-driven, and modules can be modified, so that features can easily be added, changed or deleted. Several independent TP subsystems may run concurrently on a Multics system.

This manual describes how the Multics TP subsystem is organized, how to run it, how to meter it, and how to write application programs for it. However, both administrators and application programmers still need to consult the MPM, as well as other appropriate manuals. Specific TP user requests are site-dependent and so are not included.

LIST OF FEATURES

Features available in the system include the following:

a) locking of individual data base records to allow concurrent data base access
b) checkpoint and rollback facilities which allow handling of both concurrency control and restoration after an error or other interruption
c) availability of most Multics languages for application programs
d) modular construction to facilitate tailoring of the system
e) separation of terminal and data processing to allow
better tuning

3 a priority mechanism for commands

3 easily established parallel environments for testing application programs

OVERVIEW OF STRUCTURE

For the purpose of discussion within this manual, a transaction is defined as the processing of a single user command, from receipt of the input message by the TP subsystem to the completion of execution. A transaction processing routine (TPR) is an application program, usually one that references a large database.
The Multics TP subsystem is organized to make efficient use of resources by taking advantage of the special characteristics of TP. Typically, many users are all performing similar operations to a fixed set of data bases, using a closed environment of their own rather than the standard Multics command interface. Allocating a process per user would entail much duplicated address space overhead and would be difficult to schedule efficiently, so a different process structure is used. Regular Multics processes are used, but they are divided into three types, according to function. The first type, called an I/O process, manages all input/output from/to terminals. The second type, called a worker process, performs the actual application execution. The third type, called the master process, of which there is only one, is used by the TP administrator to coordinate and communicate with the others. The I/O and worker processes communicate with each other via input (commands to be processed) and output (from TPRs) queues as well as through a global table. Figure 1-1 shows a simplified diagram of the relationships of the various processes. These processes are described in more detail below.

The master process begins a TP session by initializing the master table, which contains information about all the processes. Any data base modifications that were incomplete because of the crash are automatically deleted as they are encountered in normal processing. Then the master process activates all the other processes. The master process is responsible for coordinating TP shutdown, ensuring that all transactions in progress are completed.

An I/O process handles input/output for a group of terminals. The lines handled may be dedicated or attached to the I/O process by the dial facility. The process also queues and schedules the input messages. Some commands, particularly those that require little processing and do not involve data base references, may actually be executed by the I/O process.

A worker process executes one transaction at a time, queuing output messages that are printed on the user's terminal as soon as they can be scheduled. Databases are referenced through the virtual file manager, vfile, in a mode that separates before and after images so that changes can be reversed if a transaction is interrupted because of an error or system crash. Also, if a transaction fails because of a concurrent update to the database by another process, the changes are rolled back and the transaction is re-executed. The process' executive program establishes a condition handler that in some cases handles the condition and restarts the transaction but in most cases informs the user, terminates the transaction, and rolls back the database changes. All databases to be referenced by the process are attached and opened at the beginning of the process, so that overhead is eliminated from individual transactions.
STRUCTURE OF MULTICS TP MONITOR

MASTER PROCESS

I/O PROCESS

INPUT QUEUE

OUTPUT QUEUE

WORKER PROCESS

TPR

DATABASE

WORKER PROCESS

TPR

DATABASE

WORKER PROCESS

TPR

DATABASE

WORKER PROCESS
SECURITY FEATURES

SECURITY

Each I/O and worker process may have its own process group ID, so that Multics access control may be used to restrict access to certain data bases to specific workers. Individual users, however, do not have a Multics process group ID while using the TP system; in fact, they need not be registered Multics users at all. They only need to be registered as TP users. Because the set of commands they can invoke is so restricted, i.e., generally not including editors or compilers, etc., the individual TP users should not be able to perform malicious acts such as destroying subsystem data bases.

Terminal I/O - User's View

A user may wait for the complete output corresponding to a transaction before typing the next transaction. However, the TP subsystem does not enforce serial execution. If the user enters requests without waiting for previous ones to complete, the following types of behavior may occur. The output from an immediate command usually appears before output from any other pending transaction. This is because immediate commands are executed as soon as they are read rather than queued for a worker process. (See the description of the command table source language in Section 4 for more information about immediate commands.) The output from a regular transaction might not be contiguous and might appear before the output from an earlier transaction. Aside from the fact that some commands may have higher priority than others, this effect can occur because the TP subsystem is capable of executing more than one transaction from a single user simultaneously. Although execution of transactions is begun in order first of priority and then of the time entered, a later transaction may finish before an earlier transaction. In addition, the output messages are queued for processing as soon as they are generated. An output message is defined as the result of a single output statement.

Since output messages from one transaction may be interspersed with output messages from other transactions, each output message is labelled with the transaction ID. The ID is first printed when a transaction is queued.
SECTION 2

RUNNING AND OPERATION

BACKGROUND INFORMATION

A TP subsystem is defined by a directory and the control segments contained in it. This section briefly lists and describes the control segments.

The TP master table, _to_master_table_, contains most of the dynamic runtime information used by the TP processes including output queue controls, information about each terminal, and an entry for each process containing interprocess communication information, etc.

The command table, _tp_command_table_, is a list of the valid command names for the TP subsystem and their associated attributes. This is described in detail in Section 4, "Tables".

The database definition exec_com, _to_init_data_base_ec_, contains commands to open data bases. There is a definition for each way each data base might be opened.

The operator table, _to_operator_table_, is a list of names of valid terminal users and their enciphered passwords.

The start_to exec_com initializes a TP session and starts up the I/O and worker processes via Multics enter_abs_request commands.

A worker process startup exec_com invokes the data base definition exec_com for each data base to be used by the worker and then turns the process into a worker.

An io process startup exec_com turns the process into an I/O process, passing it the tty channel names.
The TP control file, to.tcf, contains information indicating whether data base operations have been checkpointed.

The TP input queue, tin_, contains, for each nonimmediate transaction, its input command line, meters, and information about its output destination and current state.

The TP output queue, tout_, contains the transaction output messages to be displayed on the terminals.

**HOW TO SET UP A TP SYSTEM**

The master, I/O and worker processes must be registered by the project administrator. If a process group ID is given the multip attribute, many processes with that ID may be logged in concurrently. However, a worker process should not have the same ID as an I/O process, and worker processes with different absin files, i.e., that use different data bases, must have different IDs. Each I/O and worker process is given a name to identify it within TP that is independent of the process group ID. The master process may not have the same ID as either an I/O or worker process, but it may be the TP administrator's personal process.

Setting up a TP system primarily involves creating a special directory with the appropriate control segments. The control segments need not be created in any special order.

The command table must be produced and installed. All the TPR's and immediate commands listed must exist and the worker processes must have re access to them, although they need not reside in the TP directory. All user documentation about the available commands must be prepared at the site, since it applies only to a specific TP subsystem.

The operator table must be produced using the program to_user$add and the I/O processes given r access to it.

The start_{TP exec.com and the data base definition exec.com must be produced; see below for details.

Absin files must be created for each worker and I/O process. An absin file can be used by more than one process, but there must at least be a separate name for each process to avoid interference among the absout files. These are discussed in more
All databases that are to be keyed sequential files attached through vfile_.must exist as multi-segment files before being used under TP. If a non-MDBM database is not already initialized, the TP administrator can create it with the following command line:

```
et tp_pre_create file_name
```

A file must be accessible to each worker process that will reference it. In the release described by this manual, all worker absin files must be the same, since any transaction can be executed by any worker.

The master table and TP control file are created by the TP system.

The input and output queues must be created by the TP administrator before the TP system is brought up for the first time by using `tp_pre_create.ec`.

### Initializing the TP Session

When the TP directory and necessary files exist, and when the processes have been registered, the TP system may be initialized. This is done through the master process, which controls the session. To begin with, the master process is just an ordinary Multics process (or daemon) with the master process group ID. Executing the `start_to` command causes it to become a TP master process and initializes some system data bases. The I/O and worker processes can be logged in either by `enter_abs_request` commands from the master process or as daemons from the Multics initializer. In either case, the ear or daemon login commands are normally in an `exec_com`, since the number at startup time is usually constant and there are several of them. The processes may be brought up in any order.

If absentee is used, the master process must have access on the proxy ACS. The ear commands have the following calling sequence:

```
et ear_absin_name -foreground -proxy Person_id.Project_id -ag proc_name
  tp_dirname
```

where:

- `proc_name` is the symbolic name of the I/O or worker process

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to_dirname is the pathname of the TP directory

**Initializing a Worker Process**

A worker process is initialized by its absin file if it is absenent or by an exec_com if it is a daemon. This absin file/exec_com attaches the transaction control file, opens and reads all the data bases the worker will use so that TPR's do not have the overhead of opening and closing files, and invokes to_run_worker, which actually turns the process into a worker. Arguments to the exec_com are: a name to identify the worker process and the pathname of the TP directory. The format is given below.

```
change_wdwr &2
tp_init_tcf &2
etp_init_data_base file_id1 submodel_path1
    /* open MRDS data bases */
    ...
etp_init_data_base file_idn submodel_pathn
etp_init_data_base file_idi file_pathnamei switch_namei
    /* vfile_data data bases */
    ...
    ...
tp_run_worker &1 &2
```

See the discussion in Section 3 on data base definition for a description of to_init_data_base.ec. See the command descriptions in Section 3 of this manual.

**Initializing an I/O Process**

A process becomes an I/O process by executing a to_start_io command, specifying the devices to be managed by the process. This command is in the absin file if the process is absenent and in an exec_com if the process is a daemon. In either case, the format of the file is the same. Arguments to the file are: a name to identify the I/O process and the pathname of the TP directory. The format is given below:

```
change_wdwr &2
to_start_io &1 &2 channel_name1 ...
```

See the command description for to_start_io.

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Shutting Down

A normal shutdown is performed by issuing the command stop_to in the master process; the rest is done automatically in two stages. In the first stage, the I/O processes stop accepting input and the worker processes either finish the current transaction and log out (if -immediate was specified) or finish all pending transactions before logging out (default). In the second stage, the I/O processes finish processing all accumulated output and log out. Thus after a normal shutdown, all the output for completed transactions has been processed. If -immediate was specified, there will probably be some transactions left in the queue to be processed during the next session.

DIAL-IO_TERMINAL_USAGE

Overview of TP Terminal Management

In Multics TP, each I/O process manages a group of terminals. It is not possible for a particular terminal to be used by more than one process at a time. An I/O process handles all the input and output for its terminals, including operator sign-ons. Terminals are connected to an I/O process either through the dial facility or through specified slave channels. Since the I/O process controls the terminals, it also controls the users' access to the TP system; a TP user need not be a registered Multics user.

Use of the Dial Facility

The Multics dial facility allows several terminals to be attached to the same process. The process first arranges with the answering service (which usually handles dialups) to accept dialups when a particular dial ID is specified. Then, instead of using the login command, which results in a separate process, but only for a registered user, a person types dial and then the dial ID. In addition, if the dial ID is not registered, the person must type the Person_id.Project_id of the corresponding I/O process. See the WAM, Communications for instructions on registering dial IDs. In order for an I/O process to accept dialups, the to_start_io command must be given the control argument -dial dial_id or -registered_dial dial_id. See the description for to_start_io in this manual.

The dial facility should be enabled when there are nonslave channels that are to use the TP system, i.e., when some lines need to be able to access both the TP system and the regular Multics system.
Use of Assigned Terminals

An I/O process may manage channels that are specified when
the command tp_start_io is invoked. These channels must be slave
channels, i.e., they must be used by some process other than the
answering service and cannot be used to login to Multics. See
the "MA", Communications for a description of the channel table,
which describes each channel, and for instructions on turning
channels into slaves.

Running TP in Test Environments

Setting up a Parallel Test Environment

Parallel TP systems can be established for testing. Setting
one up requires creating a directory and the necessary TP control
segments, just as for a real TP system. This includes using
ore_create.ec for the input and output queues. If data bases are
used in common with a TP system, the TP system's transaction
control file must also be used, via a link in the test directory.

Test Mode

A user may use the TP system in test mode, which will
process transactions and produce output, but will not actually
change any data bases. To enter this mode, type the command
"enter_test_mode". To return to normal TP processing, type
"exit_test_mode".

Establishing Test Processes

Once a test TP environment has been set up, it is necessary
to create test TP processes. One way to do this is to establish
within a project, special person IDs to be used in the test
environment. These can be logged in as foreground absentee jobs,
daemons or interactively. Actually, any processes with access to
the test directory can be used; a process becomes a TP process by
executing one of the commands to_start_io or tp_run_worker. The
important point is that start_tp must be executed first, and that
the names given to the worker processes correspond to entries in
the worker table. Any worker process that is originally an
interactive process, rather than absentee or a daemon, will tie
up a terminal that it won't use. If an I/O process uses the
dial facility, its person.project ID as well as its dial ID must
be known to all potential users.

If the queues are to be cleared before testing begins, the
existing ones must be deleted and new ones created using
pre_create.ec before typing start_tp.
It is possible for one process to handle different functions, but then there are restrictions. If a single process is used for both master and I/O functions, the command table must contain any desired master commands as immediate commands. The master and a worker process are not particularly compatible, but may be used together if one is willing to forego using any master commands, since master process output would not work and the worker process ignores terminal input. If all three types share a process, the TP commands must be in an exec_com and tp_start_io must be executed before tp_run_worker on the same command line.
SECTION 3

TP COMMANDS, SUBROUTINES, AND ACTIVE FUNCTIONS

The commands, subroutines, and active functions available to the user for transaction processing are described in this section. They are listed in alphabetical order within this section, and are presented in a format consistent with that described in the Multics Programmer's Manual (MPM).
The start_tp command starts a TP session by initializing the T0 master table. It must be invoked in the process that is to become the master process.

**Usage**

```
start_tp tp_dir_name
```

where tp_dir_name is an argument that is required and is the name of the directory that contains the control segments for the TP subsystem to be initialized.

**Notes**

The subsystem data bases, transaction control file and input queue must all be consistent, both internally and with respect to each other, before this command is invoked.

This command does not start up other TP processes.
The `stop_to` command shuts down a TP session. The sequence of operation is to first tell the I/O processes to stop accepting input, then to tell the worker processes to log out either when they have finished their current transactions or when they run out of work, and then to tell the I/O processes to log out after all output has been printed.

**Usage**

```
stop_to [-control_arg]
```

where `control_arg` is `-immediate`, `-im` to specify the worker processes should log out immediately after finishing their current transactions. The default is for the worker process to log out when there are no more transactions to execute.
The *tp_cancel* command removes a transaction request from the TP input queue to prevent it from being processed. It can be used either in the master process or in an I/O process, but if used in the latter, it must be included in the command table and the user can cancel only those requests that he/she entered.

**Usage**

```
to_cancel transaction_num1 ... transaction_numn
```

where `transaction_num1` is the identifying number of the transaction to be cancelled.
The `to_change_priority` command changes the priority of the specified transaction. It may be used only in the master process.

```
Usage: to_change_priority

The to_change_priority command changes the priority of the specified transaction. It may be used only in the master process.

Usage

`to_change_priority transaction_num new_priority`

where:

1. `transaction_num`
   - is the identifying number of the transaction whose priority is to be changed.

2. `new_priority`
   - is the new priority of the transaction.
```
The `tp_cvsct` command is the TP command table compiler, converting a command table in source language to a binary form usable by the TP subsystem.

**Usage**

```
tp_cvsct source_name
```

where `source_name` is the pathname of the command table source segment. No suffix is assumed.

**Notes**

The binary command table is created in the working directory; its entry name is the same as that of the source segment with the addition of the suffix `.tobct`.
The `tp_display_current_xcns` command displays information about the transactions currently being executed, viz., worker process name, transaction number, TPR name and user name. This command may only be used in the master process.

**Usage**

```
  tp_display_current_xcns
```
The `to_get_xcn_status` command returns information about a specified transaction. If the transaction has not yet been processed, its position in the queue and the time it was submitted will be displayed. If it is currently being processed, the time it was submitted, the time it was started and the command name are displayed. If it has finished, except possibly for output, the information printed includes the time it was finished, whether there were any errors, the command name, the time submitted, real and cpu time used, page faults, and total real time (not including output processing).

**Usage**

```
to_get_xcn_status num1 (num2 ...) (-brief)
```

where:

1. `numi` is the number of the desired transaction.
2. `-brief`, `-bf` causes only the state of the transaction to be printed.

**Notes**

When this command is used in the master process, any transaction may be specified. When used in an I/O process, information is returned only about a user's own transactions.
The `tp_init_tcf` command attaches and opens the TP subsystem's transaction control file (TCF). It must be called in a worker process before any databases are opened, because the TCF switch must be specified at attach time for any file that is to be used in transaction mode (i.e., covered by the checkpoint mechanism). The TCF's name must be `tp.tcf` and the I/O switch used is `to.tcf`.

**Usage**

```
tp_init_tcf
```
to_list_pending_requests

Name: to_list_pending_requests, tp_lpr

The tp_list_pending_requests command lists the transactions that have not yet been executed. It can be invoked either in the master process, where it will list all requests, or in an I/O process, where it will list only the user's own requests.

Usage

to_list_pending_requests (-control_args)

where control_args may be chosen from the following list:

- totals, -tt
  prints only the number of transactions at each priority.

- long, -lg
  prints the time submitted, the user name and the user's channel ID in addition to the transaction number.

- priority n
  prints information only about transactions at the specified priority.
The `tp_meters` command displays in the master process metering information derived from a TP input queue. This includes:

1. the total CPU time and page faults for TPR execution
2. the number of successful completions
3. the number of errors
4. the number of checkpoint failures
5. the largest, smallest and average number of submissions per hour both total and per I/O process
6. the largest, smallest and average time between submission and processing
7. the largest, smallest and average time spent in execution, both total and per worker

The last category includes all transactions for which any execution took place during the specified time period.

**Usage**

```
tp_meters -from time1 -to time2 (q_name)
```

**where:**

1. `-from time1`
   - specifies the beginning of the time period; `time1` is a string that is passed to `convert_date_to_binary`.

2. `-to time2`
   - specifies the end of the time period; `time2` is also passed to `convert_date_to_binary`.

3. `q_name`
   - is the name of the TP input queue to be metered. If omitted, the current queue is used.
The `tp_pre_create` exec_com creates an empty indexed file as a multisegment file. It should be used before the first reference to an indexed file if the file does not exist or has been truncated. In particular, this should be used on the TP input queue.

**Usage**

```plaintext
ec tp_pre_create file_name
```

where `file_name` is the name of the file to be initialized.
to_reset_xcn_num

Usage: to_reset_xcn_num

The to_reset_xcn_num command changes the current transaction number (one less than the number to be assigned to the next transaction request) to a specified value. If the value is to be decreased, the input queue must be empty (see the descriptions of the stop_tp and to_shrink_q commands).

Usage

to_reset_xcn_num (value)

where value is the new current transaction number. The default is zero.
The `tp_run_worker` command turns a process into a TP worker process and then stays around as the worker executive, processing transactions.

**Usage**

```
to_run_worker worker_name to_dir_name
```

where:

1. `worker_name` is the name of the worker process as used within the TP subsystem.
2. `to_dir_name` is the name of the directory containing the control segments for the TP subsystem.
The `to_shrink_q` command removes from the TP input queue records concerning transactions that were processed before a specified time. The records may be either deleted or copied onto tapes or into a sequential file. The command should be used outside a TP subsystem.

### Usage

```
`to_shrink_q q_name (-control_args)
```

where:

1. `q_name`
   is the pathname of the TP input queue from which records are to be removed.

2. `control_args`
   may be chosen from the following list:

   - `time t`, `-tm t`
     removes records of only those transactions that completed before time `t`. The default is the current time.

   - `delete`, `-dl`
     deletes records without copying them.

   - `tape`
     copies the records onto tape; the user of the command is asked for the tape numbers. This is the default.

   - `file filename`
     copies the records into the specified sequential file.

   - `all`, `-a`
     removes all eligible records. This is the default.

   - `successful`
     removes only the records concerning transactions that completed successfully.

   - `error`
     removes only the records concerning transactions that aborted because of an error.
to_shrink_q

-checkpoint_failure
  removes only the records concerning transactions that
  could not be checkpointed.

Notes

The control arguments -delete, -tape and -file are mutually
exclusive.

This command can be executed while the TP subsystem is
running. It can also be used in several processes
simultaneously, for example, to put records of successful
transactions on tape and records of checkpoint failure
transactions into a file.

This command should not be used exclusively to keep the
input queue trimmed. Occasionally the input queue should be
completely cleared out so that transaction numbers can be reused.
The `to_start_io` command turns a process into a TP I/O process, adding an entry in the master table. It attaches any specified channels and can set itself up as a dial responder. Its purpose is to initialize support for each channel, not to do actual input or output.

**Usage**

```
to_start_io io_proc_name to_dir_name (channel1 ... channelN) (-control_args)
```

**where:**

1. `io_proc_name` is the name of the I/O process as used within the TP subsystem.
2. `to_dir_name` is the name of the directory containing the control segments for the TP subsystem.
3. `channeli` is the name of a slave channel. The name must be defined in the system channel definition table.
4. `control_args` may be chosen from the following list:
   - `-dial dial_name` establishes a dial responder for users who use the dial facility with the `dial_name`.
   - `-registered_dial dial_name` similar to `-dial` but allows users to omit specifying the process group ID when using the dial facility.
   - `-switch_tty_to_tp` when `to_start_io` is invoked from an interactive process, this control argument switches the handling of terminal I/O from Multics command level to the TP subsystem. Useful for debugging.
The to_user command contains interfaces for managing the TP person name table.

Syntax: to_user$add

where:
1. pnt_name
   is the pathname of the TP subsystem's person name table.
2. control_args
   may be chosen from the following list:

   -file_input file_name, -fi file_name
   specifies that the input is to come from the segment whose
   pathname is file_name; in this case, each line consists of a
   single user name and, optionally, a password. If the password
   is omitted, the caller is prompted for it. The default is to
   prompt the caller for each user name. The password may be
   given on the same line; but if it is not, the caller is
   prompted for it also. To exit from the command, type "write"
   instead of a user name; this performs the actual
   update. On the next line, type "quit". If quit is
   given without write, the caller is questioned.

   -brief, -bf
   specifies that the introductory message about how to
   use the command is not to be printed. It is ignored
   in file_input mode.
Entry: to_user$change

The change entrypoint changes a person's password.

Usage

to_user$change point_name (control_args)

where the arguments are the same as in the add entrypoint.

Entry: to_user$delete

The delete entrypoint deregisters users from the TP subsystem.

Usage

to_user$delete point_name (control_args)

where the arguments are the same as in the add entrypoint except that no passwords are involved.
Name:  tp_who

The tp_who command prints the names of the current users of the specified TP subsystem. It may be used in either the master process or an I/O process.

Usage

tp_who {Person_id1 ... Person_idn} (-control_args)

where:

1. Person_idi  is the name of a user as registered in the TP subsystem.

2. control_args  may be chosen from the following list:

   -long
   prints the channel IDs as well as the names of users. The default is just to print the names.

   -io_proc proc_name
   prints information only about users connected to the specified I/O process. proc_name is the name of the I/O process as used within the TP subsystem.
The `transaction_call` command performs, controls, or obtains status information for an atomic database operation.

```
trc oo_key tcf_sw (-brief, -bf) (args)
```

where:

1. `oo_key` designates one of the following operations:

   - `transact, t`
     executes a given command line as a transaction.
   - `checkpoint, c`
     attempts to complete the current transaction and reset the transaction number to 0 if successful.
   - `rollback, r`
     undoes all modifications made on behalf of the current transaction and resets the current transaction number to 0.
   - `assign, a`
     reserves a unique transaction number for the current transaction by creating a new entry in the control file (tcf).
   - `status, s`
     prints information about a transaction, including its number, completion status, and optionally also shows the counts of references and/or verifies them.
   - `number, n`
     prints and optionally resets the current transaction number without altering the tcf.

2. `tcf_sw`
   names an I/O switch attached to the transaction control file (tcf).

3. `-brief, -bf`
   optionally suppresses the default message printed by this command. If status was requested, this suppresses the counting of references made by the transaction.

4. `args` vary as follows, depending on the choice of `oo_key`: 
transaction_call

transact
  command_line
checkpoint
  (no additional args)
rollback
  (no additional args)
assign
  (transaction_number)
status
  (-verify,-vf) (transaction_number)
number
  (transaction_number)

where:

1. command_line
   is a Multics command line that need not be enclosed in quotes unless it contains special characters.

2. transaction_number
   is a nonnegative integer that uniquely identifies a single transaction. If the assign op_key is given, then this is the new transaction number; if omitted, the next available number is automatically supplied. If the status op_key is given, then this is the number of the transaction whose status is desired; otherwise, if omitted, the current transaction is assumed. If the number op_key is given, then this is the new transaction number; if omitted, then the current number is printed and no changes are made.

3. -verify,-vf
   causes a check of all passive references made in the transaction for possible asynchronous changes. If a previously referenced item has been changed, an error message is printed, indicating that this transaction will be unsuccessful.

Notes:

A transaction number is automatically assigned upon the first reference to a data base item within a new transaction, if no transaction number has been explicitly set via the "assign" or "number" op_key. The tcf switch must be open for modification in all cases, except when one uses the "number" op_key, and if the transaction is entirely passive (i.e., does not alter the data base).
See the description of the transaction_call subroutine for more detailed notes.
The transaction_call subroutine executes a given command line as an atomic transaction on a specified data base. Handlers are established for the cleanup and program_interrupt conditions. The cleanup handler causes the transaction to be rolled back if, for example, the user quits and releases. The program_interrupt handler permits one to rollback and reexecute the command line by typing pi from command level.

Usage

dcl transaction_call_entry (ptr, fixed bin(35), char(*), fixed bin(35));
call transaction_call (tcf_ptr, cur_tcode, command_line, code);

where:

1. tcf_ptr
   points to an iocb for the transaction control file (Input).

2. cur_tcode
   is set to transaction number just completed (Output).

3. command_line
   is a Multics command line that need not be enclosed in quotes unless it contains special characters.

4. code
   is a standard system error code (Output).

Transactions

A transaction is a unit of processing that has the appearance of taking place as an indivisible, atomic operation. Arbitrary procedures involving any collection of vfile-indexed files may be invoked as transactions via this subroutine.
A partially completed transaction terminates either by a successful checkpoint operation or by a rollback. That is to say, until a checkpoint occurs, the data base appears unchanged except within the current transaction. Any data base modifications that a transaction makes appear simultaneously outside the transaction which makes them when the checkpoint takes place.

PURPOSE

There are two major reasons for encapsulating a procedure as a transaction. The first is to simplify the programmer's task of handling inconsistencies that can arise from interrupted operations that are not resumed (e.g., because of a system crash or an application program error). Second, in the event that a data base is shared among independent processes, the entire burden of synchronizing file access is removed from the programmer and automatically managed by the system transaction processing facility.

TCF SWITCH

Each independent transaction server (task or process that performs transactions) requires an I/O switch that associates the transactions with a particular data base. This switch is attached by the user to a permanent transaction control file (tcf), that is used in conjunction with the collection of files that compose a single logical data base.

TRANSACTION NUMBERS

A transaction has a unique identifying number associated with its tcf switch. Initially and after a checkpoint or rollback, this number is zero, indicating that no current transaction is defined for the given tcf switch. A transaction number is assigned automatically when a data base file attached via -transaction to the tcf switch is referenced, unless a nonzero number already has been set explicitly.
REFERENCE LISTS

A temporary reference list is automatically maintained with each tcfs switch. This structure, which is implemented as an indexed file without records, contains the necessary information for keeping track of passive references made during the course of each transaction, so that asynchronous changes that might invalidate the transaction can be detected. The reference list also identifies all items modified during each transaction in order to clean up the data base at checkpoint or rollback time.

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DATA BASE

Any collection of vfile-indexed files may be defined as a data base upon which to apply transactions. All that is required is that a common tcfs always be used in connection with references to any file in the given data base, and that the individual data base files be attached with the -transaction option specifying a tcfs switch attached to the tcfs for the data base.

TRANSACTION CONTROL FILE

The tcfs is a permanent indexed file containing only index entries (i.e., no records). The user is responsible for its creation, but the tcfs is implicitly manipulated by vfile and the various transaction_call_routines, so that no explicit user operations on this file are required. If concurrent transactions are performed on a common data base, the -share option must be given in the tcfs attachment as well as in the attachments to the data base files that are shared.

TCF ENTRIES

Keys are added to the tcfs when a transaction number is assigned for a new transaction. Each key's descriptor is a flag indicating the state of logical completion of a single transaction. Thus the atomicity of a transaction is reduced to changing the flag on its tcfs entry.
In order to use transactions, the user must first attach and open the tcf for the data base. The user is also responsible for attaching and opening all data base files to be referenced before issuing any transactions, and none of these files should be closed within a related transaction.

Abnormal Termination

When a checkpoint is attempted, or upon referencing a data base item previously read in the same transaction, it is possible that an error resulting from an asynchronous change in another transaction may be detected. This situation makes it impossible to correctly complete the current transaction, and the transaction must be aborted. To determine whether an unexpected error was caused by an asynchronous data base change, one may use the transaction_call_status entry with the verify option.

See the description of the vfile I/O module in the MPM Subroutines. For a description of the command level interfaces corresponding to the transaction_call entries, see the description of the transaction_call command.

Entry: transaction_call_sassign

This entry reserves a unique transaction number for the current transaction and returns the new transaction number. The tcf switch must be opened for modification, so that a new entry can be created.

Usage

dcl transaction_call_sassign entry (ptr, fixed bin(35),
   fixed bin(35));

call transaction_call_sassign (tcf_ptr, cur_tcode, code);

where:

1. tcf_ptr
   - points to an iocb for the transaction control file (Input).
2. cur_tcode
   is set to the new transaction number (Output).

3. code
   is a standard system error code (Output).

Notes

A transaction number can also be assigned via the transact_num entry. The user is not required to preassign a transaction number at all, in which case one is automatically assigned upon making the first reference to a database item for the new transaction.

Entry:  transaction_call__checkpoint

This entry attempts to complete the current transaction on a database associated with a given transaction control switch. The current transaction number becomes undefined if the checkpoint is successful.

Usage

dcl transaction_call__checkpoint entry (ptr, fixed bin(35),
   fixed bin(35));

call transaction_call__checkpoint (tcf_ptr, cur_tcode, code);

where:

1. tcf_ptr
   points to an iocb for the transaction control file (Input).

2. cur_tcode
   is set to transaction number just completed (Output).

3. code
   is a standard system error code (Output).
This entry returns and optionally resets the current transaction number for a given tcf switch. The control file itself is not referenced or altered by this operation, permitting purely passive transactions to have only read access to the tcf.

**Usage**

dcl transaction_call_Snumber entry (ptr, fixed bin(35), fixed bin(35), fixed bin(35));
call transaction_call_Snumber (tcf_ptr, cur_tcode, next_tcode, code);

**Where:**

1. `tcf_ptr` points to an iocb for the transaction control file (Input).
2. `cur_tcode` is the current transaction number (before changing) (Output).
3. `next_tcode` is the new transaction number or zero, if no change is desired (Input).
4. `code` is a standard system error code (Output).

**Notes**

When a transaction is known to involve no data base alterations, this entry may be used to initialize the transaction number to a unique value, thereby avoiding the necessity of modifying the tcf in order to reserve new code. Unless the transaction number has been initialized, a tcf entry is automatically assigned on the first reference to a data base item in the current transaction; the default behavior requires that the tcf be opened for modification.
Transaction Call: Transaction CALL $rollback

This entry undoes all modifications that have been made on behalf of the current transaction in a specified database.

Usage

dcl transaction_call_$rollback entry (ptr, fixed bin(35), fixed bin(35));
call transaction_call_$rollback (tcf_ptr, cur_tcode, code);

where:

1. tcf_ptr
   points to an iocb for the transaction control file (Input).
2. cur_tcode
   is set to the transaction number just aborted (Output).
3. code
   is a standard system error code (Output).

Notes

The effect of a rollback is logically invisible outside the current transaction, except possibly in its immediate cleaning up of accumulated garbage (after images). The transaction number for a rolled-back transaction is not reused. After issuing a rollback, the caller's transaction number for the given tcf switch becomes undefined, and the database is restored to its state following the last checkpoint.

Transaction Call: Transaction CALL $status

This entry returns various items of information about a transaction for a specified tcf switch. These include the transaction number, its completion status, and optionally counts of passive and non-passive references.
**transaction_call_**

```plaintext
dcl transaction_call_5status_entry (ptr, fixed bin(35),
  bit(36) aligned, ptr, fixed bin(35));

call transaction_call_5status (tcf_ptr, cur_tcode,
  ts_status_word, ts_info, code);

dcl 1 ts_info based (ts_infoop),
  2 flags,
    3 verify bit (1) unal, /* causes data base items to
      be checked */
    3 pad bit (17) unal,
    3 version fixed (17) unal, /* set to current version
      by user -- Input */
  2 passive_refs fixed (34), /* Output */
  2 non_passive_refs fixed (34), /* Output */
  2 pad fixed; /* reserved for future use */ dcl

ts_info_version_0 static internal fixed options (constant) init
(0);

  ts_status_flags

dcl 1 ts_status_flags based (addr (ts_status_word)),
  2 defined bit (1) unal, /* set if transaction number
      found in tcf */
  2 status fixed (34) unal; /* 0 = incomplete, 1 = done, 2
      = aborted */

where:

1. tcf_ptr
   points to an iocb for the transaction control file
   (Input).

2. cur_tcode
   is the transaction number for which status
   information is desired, or set to 0 to specify the
   current transaction. If this is zero, then the
   returned value is the current transaction number
   (Input/Output).

3. ts_status_word
   contains a code defining the status of this
   transaction as one of the following (Output):
   undefined - no tcf entry exists incomplete - in
   progress, but not yet check pointed done -
```
transaction_call_ successfully checkpointed (can't rollback) aborted —
rolled back (can't checkpoint)

4. ts_info
   points to a structure, ts_info, in which the counts
   of references made by the transaction are to be
   returned. If null, this information is not obtained
   (Input).

5. ts_info.verify
   if set, causes the list of passively referenced items
   for this transaction to be checked for possible
   asynchronous changes. If a change is detected, the
   returned code is set to error_table_sasync_change,
   indicating that this transaction is unsuccessful
   (Input).

6. ts_info.version
   is the version number for this info structure, which
   should be set to ts_info_version_0 (Input).

7. ts_info.passive_refs
   is the number of distinct items referenced passively
   (not modified) so far in this transaction (Output).

8. ts_info.non_passive_refs
   is the number of distinct data base items modified so
   far in this transaction (Output).

9. code
   is a standard system error code (Output).
The list of commands that a particular site may use is contained in a binary table known as tp_command_table, maintained by the TP administrator of the site. There is one entry in the tp_command_table for each command; the entry contains the name, scheduling information and other attributes of the command. The tp_command_table is created from an ASCII segment known as the TP source command table (TPSCT).

The TP subsystem references the tp_command_table when it gets a command line. In order to make a change to the tp_command_table, the TP administrator must modify the TPSCT and convert the TPSCT into a binary copy of the tp_command_table. The tp_command_table can be installed only when the TP subsystem is not running.

Description of Source Language

The source language for the command table consists of a list of keywords with values. There must first be a global section specifying default values that differ from the system-provided defaults, and then a section for each command.

The syntax of a statement is as follows:

<keyword>: <parameter>;

GLOBAL SECTION

The global section consists of a global statement followed by statements whose values are to be applied to all commands as default values. It must appear at the beginning of the command
table source segment and is terminated by the first name statement.

The global statement syntax is:

```
global:
```

There are no parameters.

The statements in this section may contain any of the keywords described, under the command section with the exception of the name and pathname keywords, and are overridden by statements in the command sections that have the same keywords.

If the global section is empty, the global statement is immediately followed by a name statement.

**COMMAND SECTION**

There must be a section in the source command table for each user command that is to be available in the TP subsystem. Each command section begins with a name statement and must also contain a pathname statement. The other statements are optional.

The keywords are described as follows:

- **name**: `name1, name2, ... nameN;` specifies the name(s) by which a TP subsystem user can reference the command.

- **pathname**: "command_pathname";
  
  command_pathname is the pathname of the command.

- **call_convention**: `n;`
  
  the parameter is a decimal integer specifying the way the arguments are to be passed to the command. Numbers 1 through 10 are reserved for use by the standard TP software; others may be site-defined. In this release, 1 is similar to normal Multics command processing in that the arguments are all treated as character strings; however no active function or parenthesis processing is done. This is the default.

- **cpu_time_limit**: `n;`
  
  the parameter is a decimal integer specifying the maximum amount of cpu time, in milliseconds, that the command is to use in a single transaction. If the time limit expires, the transaction is aborted. The default is 0 (no time limit).
real_time_limit: n;
the parameter is a decimal integer specifying the
maximum amount of real time, in seconds, that the
command is to use in a single transaction. If the
time limit expires, the transaction is aborted. The
default is 0 (no time limit).

immediate: string;
if string is yes, the command is executed immediately
in the process that handles the user's I/O. The
command is invoked using Multics active function
conventions and must not make data base references.

If string is no, the command is queued as a
transaction. This is the default.

priority: n;
the parameter is a decimal integer specifying the
priority of the command. Of two transactions queued
at the same time, the one whose command has the
lowest numbered priority is processed first. The
priority value may be in the range from 0 to 1000.
The default is 1.

retry_limit: n;
the parameter is a decimal integer specifying the
maximum number of times a transaction is to be
reexecuted if checkpoint fails. After n+1 tries, the
transaction is aborted. The default is 3.

Installation

The binary command table is compiled from the source by the
to_cvsct command (see the writeup in the Command section). The
binary form is created in the working directory with the
entryname source_entry_name.tpbct. To make this table accessible
to the TP subsystem, it must be put in the TP directory and
renamed to tp_command_table_. This installation must not be done
while the TP subsystem is up.

Modifying the Compiler

This section describes the steps necessary to add new items
to the command table.

1. Add the new items to tpcommands.incl_all.

2. Add code for processing the new items to tp_cvsct.rd,
which is the reduction compiler source segment. See
the writeup of reduction_compiler in the Tools Manual
for information about how to use reduction_compiler
constructs.
3. Type:
reduction_compiler tp_cvsct
to get tp_cvsct.pl1, which is the actual compiler
source segment.

4. Compile tp_cvsct with the PL/1 compiler to get
 tp_cvsct, which is the compiler for the command table
source language described in this manual plus the new
items.

5. Add the new items to the command table source segment
and recompile it.

6. Recompile all TP subsystem programs that use
tpcommands_incl.pl1, making appropriate changes to use
the new items.

**DATABASE_DEFINITION_EXEC_COM**

**Summary**

A worker process must open and ready each data base it will
use before it starts to process any transaction. This is done
through exec_coms run when the worker process is initialized.
The exec_coms are prepared at the site, but recommended formats
are presented in this manual to show the necessary functions.
Following the standard formats enable a site to take better
advantage of some future enhancements. The main worker exec_coms
are described in Section 2 under "Initializing a Worker Process".
This section describes the exec_com that actually opens the data
bases. There is a labeled part for each way data bases are used;
e.g., a data base used by one worker for retrievals and by
another for updates would have two different exec_com sections.

The exec_com is called with two or three arguments: a file
ID, the submodel/file pathname, and the I/O switchname. The file
ID is the label of the appropriate section in the exec_com and
may be some variation of the submodel/file pathname. The I/O
switchname is given only when the data base is used directly
through vfile (rather than through MRDS/MIDS).

**DESCRIPTION_OF_TO_INIT_DATA_BASExcc**

```
%goto &1
%label file_idi /* format for MRDS data base */
%mrds_call open &2 null
%mrds_call set_ctl_file to tcf_ [get__mrds_dbi &2]
%mrds_call ready_file [tp_get_database_index &2] file_name
  rdy_model ...
%quit
```

DRAFT: MAY BE CHANGED 4-4 12/28/78 CC96
Note for the vfile section: for the file to be checkpointed, attach_options must include "-stationary -transaction to.tcf" and the file must be indexed.

OPERATOR_TABLE

The operator table contains an entry for each user consisting of the user name and the password in coded form. The table can be modified only by the TP administrator using the to_user command. See the command description in Section 3 of this manual.
SECTION 5

ERROR HANDLING AND RECOVERY

**CRASH RECOVERY**

A system crash does not usually result in loss of data. However, all processes are destroyed and so transactions are interrupted. When the system comes up again, new processes are created and all work in progress, which was associated with the old processes, is discarded unless already checkpointed. The aborted transactions are then rescheduled. This is done automatically by the TP system. When there is loss of data, most of the input queue (primarily records of transactions that have been processed) should be intact on disk. All the records from after a specified time corresponding to the state of the data bases should be made to look as if the transactions had not been run, and then those transactions should be rerun.

No facilities are provided with this release for journalizing the input queue or for adjusting data bases, queues, etc. in case of loss of data.

**TRANSACTION ERROR HANDLING**

Aborted Transactions

The TP subsystem recovers from unexpected errors by TPRs. When a TPR gets an unrecoverable condition, the worker process executive program aborts the transaction, sending the user a message to that effect. Then the worker process rolls back any changes made and goes on to the next transaction. Recoverable conditions include command_error_ and endpage. A site can insert its own condition handler to detect what it considers to be recoverable conditions.

Sometimes a transaction cannot be checkpointed because data base records used by the transaction were modified by someone else during the transaction. When this happens, the changes made by the transaction are rolled back and the transaction is rerun.
The maximum number of rerun attempts for a particular TPR is specified in the command table.
SECTION 6
GUIDELINES FOR WRITING TPRS

DESCRIPTION OF OPERATING ENVIRONMENT

TPRs run in an essentially standard Multics environment (see the MPW Reference Guide), although there are some restrictions. Multics access control is performed with respect to the worker process, not the individual user. Input from the terminal is not supported in the release described by this manual, so a TPR cannot interact with the user. A TPR's input comes only from arguments given on the command line and from reading files. A TPR should not do things that change the environment, such as changing search rules, although run units may be used. TPRs can call other programs in the Multics storage system, as long as the worker process has access to them. Because a TPR is not always invoked on behalf of a particular user, internal static storage should not be used. Likewise, external static storage (including FORTRAN common) should be used only within a program as defined by an invocation of the TPR by the TP executive, including any subroutines it calls. Thus any external static storage must be reinitialized by a TPR each time it is invoked by the TP executive. TPRs can be recompiled whenever the TP subsystem is shut down.

Input_Output

Output that is to appear on the terminal of the user who initiated the transaction must be written on the I/O switch iox_User_output (PL/I sysprint, FORTRAN file 0 or 6, COBOL DISPLAY statement). No way is provided for a TPR to write on any other terminal.

File_I/O

In the TP subsystem, all files to be referenced through vfile_ or the MDSM must be opened at the beginning of a worker process. This reduces overhead and eliminates some cleanup.
problems when TPRs abort. Thus TPRs themselves do not open files. Files cannot be accessed through standard language I/O mechanisms in this situation; all use of files must be through already opened iox_switches with predetermined names or through the MDBM.

**USING PDS/MIDS WITHIN TPR**

All the data bases used by a TPR are opened and readied only once in the worker process, so that a TPR should not call dsl_open, dsl_ready_file or dsl_finish_file. In order to obtain the data base index to use in other MDBM operations, a TPR must call dsl_set_ibi, giving it the same submodel pathname as would otherwise be given to dsl_open. Its usage is described in the commands section of this manual. A TPR may call a subroutine that uses a different submodel.

If using the MDBM from a TPR written in COBOL, the following division must be included just before the identification division:

```
CONTROL DIVISION.
DEFAULT SECTION.
GENERATE AGGREGATE DESCRIPTORS.
```

**Device Output**

Disk storage is accessible through the Multics storage system or Multics Data Base Management (MDBM). The line printer may be used through the dprint subroutine, which causes the I/O daemon to print the contents of a segment on the printer. (See the dprint subroutine description in the MP Subroutines.) Cards may be punched via the I/O daemon, but may not be read directly. They must first be read into the Multics storage system. (See the description for iox in the MP Subroutines.) Tapes may be used through the I/O modules tape_mult, tape_ibm or tape Ansi. (See the description for iox in the MP Subroutines.) If a TPR attaches a tape (accomplished through the Resource Control Package), it must also detach the tape and include a cleanup handler to detach the tape if the TPR aborts.

**CHECKPOINT AND ROLLBACK FEATURES**

The system provides a checkpointing facility, which updates a file with all changes made by the process since the last checkpoint. Any changes made before the checkpoint are invisible to other users. At any time before the completion of the checkpoint, all changes made since the last checkpoint may be rolled back, i.e., the file looks as though nothing had happened. In order to use this facility, a file must be attached with the -transaction option and all users of the file should use the same transaction control file.

Draft: May be changed 6-2 12/29/78 CC94
In the TP subsystem, a checkpoint is performed automatically by the TP executive at the end of each transaction applying to all files used by that transaction. It is recommended that TPRs not perform intermediate checkpoints as this may affect the TP recovery mechanism.

However, if a TPR takes a long time to execute, there is an increased probability that some of the records read would have since been changed and checkpointed by another transaction. If this is likely, the TPR should be written to include a call to transaction_call$status with the verify flag set. This indicates whether a checkpoint would succeed if issued at that point in time. If it wouldn't, there is no reason to continue further. The TPR should call to rollback_transaction_ (with no arguments), which will roll back the current work and reinvoke the TPR.
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COMMENTS ON THE TP MANUAL

One facility that is not yet discussed in the manual but will probably be included is that the I/O and worker processes can also be run as daemons.

Sometime during the next year a TP PLM should be written, since most sites will need to make some changes to suit their needs. The TP software is designed to facilitate such changes.

A NAMING PROBLEM

One item that still needs to be resolved is how the location of the TPR should be represented in the command table. Two methods are proposed: full pathnames and reference names. In either case, the name (at least in the source) will end in entry_name when necessary to specify the particular entry point.

Some advantages of using pathnames are:

- the location of a TPR is more obvious;
- the mechanism is simpler;
- it is safer, since the exact location is specified;
- it is easier to check whether the correct version is being used.

Some advantages of using reference names are:

- search rules are used (these can be made reasonably safe by putting the list in a segment which all worker exec_coms use);
- they are more multiplexed;
- the command table does not need to be changed if TPRs are moved around;
- different versions of TPRs can be tested without changing the command table (the command table would be linked to from a test subsystem).

In either case, a worker process obtains a pointer to an entrypoint only once, when it first has to execute a particular TPR.

SOME FEATURES NOT INCLUDED IN THE FIRST RELEASE

Recovery from loss of data after a crash when ESD fails. The data bases are left in an inconsistent state. The backup mechanism is not adequate in this case unless the data base was backed up when it was not being used. This is an important but very difficult problem and will be tackled in the future. Currently, there is available a force write primitive whose use can make things somewhat safer. It is not used by the TP subsystem.

Journalization of the input queue. The queuing of a transaction should be acknowledged only after the system is sure
the record is out on disk or tape. Then the user will know that if the transaction is acknowledged, it will always be executed. This feature will be available when the journalization option to 

Performance testing. In order to test the TP subsystem's performance with particular TPRs in a useful way, it will be necessary to set up an internal driver mechanism. In this case, transactions are read from a file instead of from terminals which allows them to be entered at a much faster as well as more controlled rate. The details of this have not been worked out, but although it will be necessary for benchmarks, it will probably not be done for the first release.

Access control within TP. The first release does not provide such facilities as limiting the number of commands a user can execute or restricting the data bases a user can reference.
/* BEGIN INCLUDE FILE ... tocommands.incl.pll */

dcl 1 to_commands
    aligned based(tocof_ptr),

2 character_region
    char(16384) aligned,

2 buckets(0:511)
    3 slots(4)
        4 character_index
        4 command_table_index
        fixed bin(17) unaligned,

2 commands(0:2047)
    aligned,

3 command_number
    fixed bin(35),

3 command_type
    fixed bin(35),

3 modify_time
    fixed bin(35),

3 scheduling_info,
    4 cpu_time_limit
    4 real_time_limit
    4 drop_dead_time
    4 deadline
    4 delay_time
    4 max_concurrent
    4 expected_cpu_time
    4 deadlock_priority
    fixed bin(35),

3 access_info,
    4 tp_level
    4 tp_attribute
    4 pad_l
    4 pad_c
    fixed bin(35),

3 control_info,
    4 failure_limit
    4 retry_limit
    4 admin_out_of_service
    4 failure_out_of_service
    4 test_mode
    bit(1) unaligned,

3 execution_info,
    4 pathname
    char(168) aligned,

4 callname_index
    fixed bin(35),

4 callname_total
    fixed bin(35),

4 immediate
    bit(1) unaligned,

4 interactive
    bit(1) unaligned,

4 conversational
    bit(1) unaligned,

4 call_convention
    fixed bin(35),

dcl tocot_ptr
    ptr;

/* END INCLUDE FILE ... tocommands.incl.pll */
BEGIN INCLUDE FILE ...

dcl (tcmp, wkp, ijp, tp_ttep, irw) ptr;

dcl 1 tp_master_table based (tcmp) aligned,
  2 lock bit (36),
  2 master_proc_id bit (36),
  2 worker_error_event fixed bin (71),
  2 io_error_event fixed bin (71),
  2 logout_event fixed bin (71),
  2 startup_time fixed bin (71),
  2 sysdir char (64),
  2 n_io_procs fixed bin,
  2 n_worker_procs fixed bin,
  2 io_proc_head bit (16),
  2 worker_proc_head bit (16),
  2 transaction_no fixed bin (35),
  2 pad (5) fixed bin,
  2 area area (1004);


dcl 1 worker_entry based (wkp) aligned,
  2 type fixed bin,
  2 next olt (18),
  2 lock bit (36),
  2 name char (8),
  2 control_state fixed bin,
  2 io_module_state fixed bin,
  2 have_error bit (1) aligned,
  2 logout_sw bit (1) aligned,
  2 delayed_logout_sw bit (1) aligned,
  2 logged_out_sw bit (1) aligned,
  2 proc_id bit (36),
  2 wait_list,
    1 syncn fixed bin,
  2 input_event fixed bin (71),
  2 cur_xcn_info aligned,
    1 xcn_no fixed bin (35),
    1 tpr_name char (32),
    1 user_name char (32),
  2 area area (1004);

*/ Segment structure */
*/ Allocation lock */
*/ process which issued start_tp */
*/ event-call channel for worker errors */
*/ event-call channel for io errors */
*/ event-call channel for logouts */
*/ time of start_tp */
*/ table directory */
*/ current count of io procs */
*/ current count of workers */
*/ head of ioproc chain */
*/ head of worker chain */
*/ transaction counter */
*/ Allocation of everything else */
*/ allocated when worker attaches */
*/ zero if worker is blocked */
*/ name */
*/ state of tp_run_worker */
*/ state of tp_attach */
*/ error info indicator and lock */
*/ master -> worker to log out */
*/ master -> worker to log out when all done */
*/ worker has logged out (set by worker) */
*/ worker blocks on this */
*/ info about xcn being executed */
*/ transaction number */
*/ name of tpr as given by user */
*/ name user logged in with */
2 error_info,
  3 flags aligned,
    4 abort_sw bit (1) unal,
    4 queue_sw bit (1) unal,
    4 read_error_sw bit (1) unal,
    4 logout_sw bit (1) unal,
    4 pad1 bit (32) unal,
  3 command_num fixed bin,
  3 condition char (32) var;

dcl 1 io_entry based (llop) aligned,
  2 type fixed bin,
  2 next bit (11),
  2 lock bit (36),
  2 name char (8),
  2 writer_state fixed bin,
  2 procid bit (36),
  2 stop_input_sw bit (1) aligned,
  2 logout_sw bit (1) aligned,
  2 logged_out_sw bit (1) aligned,
  2 terminal_next bit (16),
  2 output_busy bit (36),
  2 outout_driver_event fixed bin (71),
  2 dial_chn fixed bin (71),
  2 in_ioctlp ptr,
  2 out_ioctlp ptr,
  2 tcf_ioctlp ptr;

dcl 1 tp_tte based (tp_ttep) aligned,
  2 type fixed bin,
  2 next bit (14),
  2 active fixed bin,
  2 name char (12),
  2 user_name char (32),
  2 twx fixed bin,
  2 tty_state fixed bin,
  2 tty_type char (32),
  2 tty_id_code char (4),
  2 cur_line_type fixed bin,
  2 paul_rate fixed bin,
  2 tra_vec fixed bin,
  2 event fixed binary (71),

  */ abort all ip processing */
  */ can't checkpoint queues */
  */ can't read from input queue */
  */ proc is logging out */
  */ index of current command */
  */ name of condition */
  */ allocated at ioprocm startup */
  */ zero if ioprocm not typeing out */
  */ state of tp_writer_ */
  */ master -> ioprocm to stop accepting input */
  */ master -> ioprocm to log out after finishing */
  */ ioprocm has logged out (set by ioprocm) */
  */ help to list of ttys */
  */ zero it ioprocm is blocked for output */
  */ event-call channel */
  */ if a dial server */
  */ local storage */

  */ declaration of a single terminal entry */
  */ state of entry (0 -> active) */
  */ channel name */
  */ name user logged in with */
  */ ring bit twx */
  */ channel state */
  */ terminal type */
  */ id code */

  */ transfer-vector for event call channel */
  */ name of event call channel associated with i
2 dim fixed bin,
2 pad (4) fixed bin,
2 control,
3 inhibit bit (1) unreal,
3 output_wait bit (1) unreal,
3 output_pending bit (1) unreal,
3 quit bit (1) unreal,
3 conversation bit (1) unreal,
3 unused bit (31) unreal,
2 incr fixed bin,
2 output fixed bin,
2 user_state (4) fixed bin;

dcl 1 input_record based (irp) aligned,
2 transaction_no fixed bin (35),
2 vfile_transaction_no fixed bin (35),
2 user_name char (32),
2 reply_ioproc_rel bit (18),
2 reply_tty_rel bit (18),
2 time_entered fixed bin (71),
2 time_execution_began fixed bin (71),
2 time_execution_done fixed bin (71),
2 execution_cpu_time fixed bin (71),
2 execution_paging fixed bin (35),
2 worker_paging fixed bin (35),
2 input_paging fixed bin (35),
2 no_of_retries fixed bin,
2 completion_flags aligned,
3 normal bit (1) unreal,
3 error_abort bit (1) unreal,
3 checkpoint_abort bit (1) unreal,
3 cpu_time_abort bit (1) unreal,
3 real_time_abort bit (1) unreal,
2 command_name char (32),
2 command_index fixed bin,
2 buffer_length fixed bin,
2 argument_buffer char (2948);

/* 1=ncs_stty, 2=net_as_, 3=gllb_as_ */
/* inhibit output - opr is typing in */
/* hardcore wouldn't take more output */
/* some output queued */
/* opr hit QUIT */
/* TRUE if conversational xcn */
/* input line count */
/* output */
/* storage for TPR */

/* transaction number */
/* transaction number assigned by vfile */
/* name user logged in with */
/* offset of reply I/O proc entry */
/* offset of reply tty entry */
/* time input queued */
/* time tpr was invoked */
/* time tpr finished (incl retries) */
/* cpu time spent by tpr */
/* page faults taken by tpr */
/* page faults taken by worker */
/* page faults taken while queuing input */
/* no of times tpr was invoked */
/* indicates how tpr finished */
/* name of tpr as given by user */
/* index of tpr in command table */
/* length of input buffer in chars */
/* input minus command name */

dcl (WORKER init (3), I0 init (4), TERM init (5)) fixed bin static options (constant);

/* END INCLUDE FILE ... tp_master_table.incl.pl1 */